

Non-Rank Awards for Cub Scouts Tiger Cubs through 2nd Year Webelos

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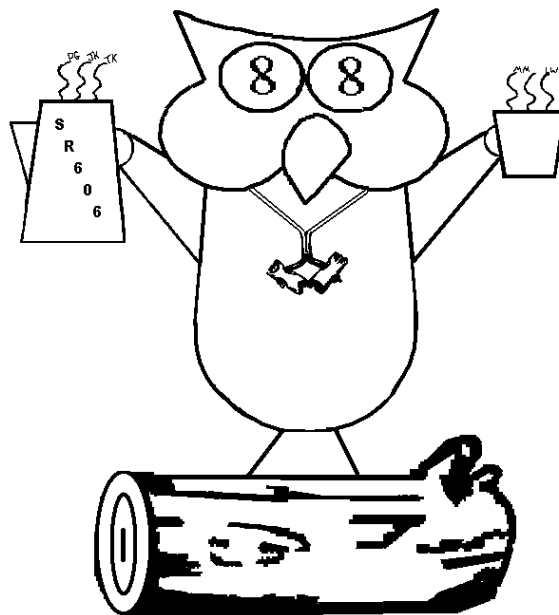
For Wood Badge Ticket
Course SR-606
“Stay the Course”
Owls Patrol

“Owls Rule!”

This is list of Non-Rank Awards is intend as an add in helping Cub Scouts, new Tigers through 2nd Year Webelos about to Cross Over, earn awards and assist in earning rank. This list is not intended to be all inclusive and way omit awards found in or sponsored by other Councils and Organizations. Please review requirements and availability of awards before begin to work with Scouts to earn them, as requirements, availability and even existence of awards may have changed sense researching this project.

Uses, coping and distribution of this report to other Scouts and Scouters is approved so long as it is provided free of charge, other than coping cost, and credit is given to the researcher.

Thanks to all who have assisted in the compiling of this report. As there are to many people to list I would like to say to my fellow Owls, “Thanks for your help and may you never run out of coffee!”.



To the Smiling Raccoons who have helped me out in many ways “Keep Smiling!”.

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Cub Scout Awards In Addition to Rank Table

Award	Can Be Earned Multi-times	Required For Rank	Advisable For Rank	Required For Other Awards	Special Notes
<u>Activity Metals</u>	Yes	No	NA	No	
<u>Attendance Award & Year Bars</u>	Yes	No	NA	No	<u>Requirements determined by Unit</u>
<u>Boy's life Reading Award</u>	Yes	No	No	No	<u>See Boys Life for Details</u>
<u>Conservation Good Turn</u>	No	No	NA	No	
<u>Crime Prevention Award</u>	Yes	No	NA	No	<u>Patch 1st year, pins there after</u>
<u>Cub Scout Outdoor Activity Award</u>	Yes	No	NA	No	<u>Patch 1st year, pins there after</u>
<u>Cub Scouting's 75th Anniversary Awards</u>					<u>*Can only be earned in 2004-2005</u>
<u>Youth Award</u>	No	No	NA	No	
<u>Leader Award</u>	No	No	NA	No	
<u>Family Award</u>	No	No	NA	No	
<u>Pack Award</u>	No	No	NA	No	
<u>Denner & Assistant Denner Cord</u>	Yes	No	NA	No	<u>Only if Den uses Denner</u>
<u>Donor Awareness Patch</u>	No	No	NA	No	

Award	Can Be Earned Multi-times	Required For Rank	Advisable For Rank	Required For Other Awards	Special Notes
<u>Emergency Preparedness Award</u>	Yes	No	NA	No	
<u>Family Activity Award, BSA</u>	Yes	No	NA	No	<u>Requires one year to earn each time</u>
<u>Good Turn For America</u>	Yes	No	NA	No	<u>6 year program & segmented patch</u>
<u>International Activity Badge</u>	No	No	NA	No	<u>Requirements vary by council</u>
<u>Interpreters Strips</u>	No	No	NA	No	<u>Special requirements for each</u>
<u>Internet Scouting Patch</u>	No	No	NA	No	
<u>Kentucky State Badge</u>	No	No	Webelo	No	<u>Sponsored by Bluegrass Council</u>
<u>Leave No Trace Awareness Award</u>	No	No	Bear	Yes	<u>Required for Bear Outdoor Activity</u>
<u>National Court Of Honor</u>	No	No	NA	No	<u>(Lifesaving & Meritorious Awards)</u>
<u>National Summertime Activity</u>	Yes	No	NA	No	<u>Earned when Pack earns award</u>
<u>Polar Bear Patch (Freezing weather camping)</u>	Yes	No	NA	No	<u>Abraham Lincoln Council Patch changed every two years</u>
<u>President Volunteer Service Award</u>	No	No	NA	No	
<u>Physical Fitness Award, BSA</u>	No	No	NA	No	

Award	Can Be Earned Multi-times	Required For Rank	Advisable For Rank	Required For Other Awards	Special Notes
<u>Quality Unit Award</u>	Yes	No	NA	No	<u>Earned by Unit</u>
<u>Recruiter Strip</u>	No	No	NA	No	
<u>Religious Emblems For Cub Scouts</u>	Yes	No	Bear# Webelo#	No	#Bear Achievement 2 #Webelos Badge Requirement 8
<u>Scouting the Web Award</u>	No	No	NA	No	
<u>Service (Year) Stars</u>	Yes	No	NA	No	<u>Requirement determined by Unit</u>
<u>Trail and Trek Awards</u>	Yes	No	NA	No	<u>Various</u>
<u>United States Silver Heritage</u>	No	No	NA	No	<u>Not sponsored by BSA</u>
<u>Webelos Super Achiever Award</u>	No	No	Webelo	No	<u>Sponsored by Bluegrass Council</u>
<u>Whittling Chip Card and Patch</u>	No	No	Bear	No	<u>Required for Bear Requirement 19</u>
<u>World Conservation Award</u>	No	No	NA	No	
<u>Beltloop Awards & Pins</u>					<u>Review specific award for details</u>
<u>Archery</u>	Yes	No	All	See Note	<u>Restricted to Council Events</u>
<u>Art</u>	Yes	No	All	See Note	<u>Elective for Webelo Artist Badge</u>
<u>Astronomy</u>	Yes	No	All	See Note	<u>Elective for Webelo Scientist Badge</u>
<u>BB-Shooting</u>	No	No	All	See Note	<u>Restricted to Council Events</u>

Award	Can Be Earned Multi-times	Required For Rank	Advisable For Rank	Required For Other Awards	Special Notes
Badminton	Yes	No	All	See Note	Elective for Webelo Sportsman Badge
Baseball	Yes	No	All	See Note	Elective for Webelo Sportsman Badge
Basketball	Yes	No	All	See Note	Elective for Webelo Sportsman Badge
Bicycling	Yes	No	All	See Note	Elective for Webelo Sportsman Badge
Bowling	Yes	No	All	See Note	Elective for Webelo Sportsman Badge
Chess	Yes	No	All	See Note	Elective for Webelo Scholar Badge
Citizenship	Yes	No	All	See Note	Required for Webelo Citizen Badge
Collecting	Yes	No	All	No	
Communicating	Yes	No	All	See Note	Elective for Webelo Communicator Badge
Computers	Yes	No	All	See Note	Elective for Webelo Communicator Badge
Fishing	Yes	No	All	See Note	Elective for Webelo Sportsman Badge
Flag Football	Yes	No	All	See Note	Elective for Webelo Sportsman Badge
Geography	Yes	No	All	See Note	Elective for Webelo Traveler Badge
Geology	Yes	No	All	See Note	Elective for Webelo Geologist Badge
Golf	Yes	No	All	See Note	Elective for Webelo Sportsman Badge
Gymnastics	Yes	No	All	See Note	Elective for Webelo Sportsman Badge
Heritages	Yes	No	All	See Note	Elective for Webelo Family Member Badge
Ice Skating	Yes	No	All	See Note	Elective for Webelo Sportsman Badge
Language and Culture	Yes	No	All	See Note	Elective for Webelo Scholar Badge
Map and Compass	Yes	No	All	See Note	Elective for Webelo Traveler Badge
Marbles	Yes	No	All	See Note	Elective for Webelo Sportsman Badge
Mathematics	Yes	No	All	See Note	Elective for Webelo Scholar & Engineer
Music	Yes	No	All	See Note	Elective for Webelo Showman Badge
Physical Fitness	Yes	No	All	See Note	Elective for Webelo Sportsman Badge
Roller Skating	Yes	No	All	See Note	Elective for Webelo Sportsman Badge
Science	Yes	No	All	See Note	Required for Webelo Scientist Badge
Snow Ski and Board Sports	Yes	No	All	See Note	Elective for Webelo Sportsman Badge

Award	Can Be Earned Multi-times	Required For Rank	Advisable For Rank	Required For Other Awards	Special Notes
Soccer	Yes	No	All	See Note	Elective for Webelo Sportsman Badge
Softball	Yes	No	All	See Note	Elective for Webelo Sportsman Badge
Swimming	Yes	No	All	See Note	Elective for Webelo Aquanaut & Sportsman
Table Tennis	Yes	No	All	See Note	Elective for Webelo Sportsman Badge
Ultimate	Yes	No	All	See Note	Elective for Webelo Sportsman Badge
Volleyball	Yes	No	All	See Note	Elective for Webelo Sportsman Badge
Weather	Yes	No	All	See Note	Elective for Webelo Scientist Badge
Wildlife Conservation	Yes	No	All	See Note	Elective for Webelo Naturalist Badge

Activity Medals

Medals are worn centered above the left shirt pocket. They are centered in a single line immediately above the seam of the pocket. Medals can be awarded to winners of derbies or other contests -- for example, Pinewood derby winners. Requirements for earning these medals is determined by the Unit awarding them.

Attendance Pin and Bars

A pin and bar(s) which can be worn on the uniform centered above the left pocket. The bar can be updated each year to show the number of years of regular attendance. The requirements for the attendance award are established by the pack committee.

Source Cub Scout Leader Book, page 12-6

Boys' Life Reading Contest (17th Annual, 2004)

Write a one-page report titled "The Best Book I Read This Year" and enter it in the *Boys' Life* 2004 "Say Yes to Reading!" contest.

The book can be fiction or nonfiction. But the report has to be in your own words—500 words tops. Enter in one of these three age categories:

8 years old and younger,
9 and 10 years old,
11 years and older.

First-place winners in each age category will receive a \$100 gift certificate good for any product in the Boy Scouts Official Retail Catalog. Second-place winners will receive a \$75 gift certificate, and third-place winners a \$50 certificate.

Everyone who enters will get a free patch like the round one above. (And, yes, the patch is a temporary insignia, so it can be worn on the Boy Scout uniform shirt, on the right pocket. Proudly display it there or anywhere!) In coming years, you'll have the opportunity to earn the other patches.

The contest is open to all *Boys' Life* readers. Be sure to include your name, address, age and grade in school on the entry.

Send your report, along with a business-size, self-addressed, stamped envelope, to:

Boys' Life Reading Contest, S306
P.O. Box 152079
Irving, TX 75015-2079

Entries must be postmarked by Dec. 31, 2004.

Source boyslife.org

Cub Scout World Conservation Award

The Cub Scout version of the World Conservation Award can be earned by Wolf or Bear Cub Scouts, and by Webelos Scouts.

As a Wolf Cub Scout, you can earn the Cub Scout World Conservation Award by doing the following:

1. Complete achievement #7 - Your Living World
2. Complete all Arrow Points in 2 of the following 3 Electives:
 - #13 - Birds
 - #15 - Grow Something
 - #19 - Fishing
3. Participate in a den or pack conservation project in addition to the above

As a Bear Cub Scout, you can earn the Cub Scout World Conservation Award by doing the following:

1. Complete achievement #5 - SHARING YOUR WORLD WITH WILDLIFE
2. Complete all requirements in 2 of the following 3 electives:
 - #2 - Weather
 - #12 - Nature Crafts
 - #15 - Water and Soil Conservation
3. Participate in a den or pack conservation project in addition to the above

As a Webelos Scout, you can earn the Cub Scout World Conservation Award by doing the following:

1. Earn the Forester activity badge.
2. Earn the Naturalist activity badge.
3. Earn the Outdoorsman activity badge.
4. Participate in a den or pack conservation project.

Source U.S. Scouting Service Project www.usscouts.org

Crime Prevention Award

The award can be earned at EACH Level, using different requirements. The Award for completion of the requirements is the patch shown at the top of this page, and a wallet card, shown at the bottom of this page. In addition, a wall certificate is available for individuals, families, dens, packs, patrols, teams, crews, posts, or other groups who participate in the program. The pin shown at the bottom of this page can be presented to youth and adults who participate in and/or give leadership to the program.

Phase I is basically an individual, or Youth and Family phase, and Phase II is designed to be a group, or Youth and Unit phase.

Requirements for Cub Scouts

Phase I

Complete activities from the program book in which your son is working, as indicated below, and discuss how they relate to crime prevention in your family.

First Grade:

Tiger Cubs, BSA Family Activity Book

"Know Your Family" - Hold a family meeting and discuss ideas from the "Youth" section in the Crime Prevention Award Guidelines for Cub Scouts and Boy Scouts.

"Know Your Community" - Discuss how your family can better understand community resources related to crime prevention.

Second Grade:

Wolf Cub Scout Book

"Know Your Home and Community", pages 60-63

"Making Choices", pages 96-101

Third Grade:

The Bear Cub Scout Book

"Law Enforcement is a Big Job", pages 58-63

"Be a Leader", pages 154-157

Relate three of the requirements to crime prevention

Fourth - Fifth Grade:

Webelos Scout Book

"Citizen", pages 156-177

"Family Member", pages 208-226

Discuss items about drugs and crime, gangs and crime, graffiti and crime, peers and crime.

Phase II

Participate with your family, den, pack, or friends in a crime prevention project, either an original project or a project of a neighborhood- or community-based organization. (Before beginning the project, have the unit leader approve your choice.)

Source U.S. Scouting Service Project www.usscouts.org

Cub Scout Outdoor Activity Award

Cubs Scouts have the opportunity to earn the Cub Scout Outdoor Activity Award. Boys may earn the award in each of the program years as long as the requirements are completed each year. The first time the award is earned, the boy will receive the pocket flap award, which is to be worn on the right pocket flap of the uniform shirt. Each successive time the award is earned, a wolf track pin may be added to the flap.

Requirements

All Ranks

Attend Cub Scout day camp or Cub Scout/ Webelos Scout resident camp.

Rank-Specific

Tiger Cubs. complete one requirement in Achievement 5, "Let's Go Outdoors" (Tiger Cub Handbook) and complete three of the outdoor activities listed below.

Wolf Cub Scouts. assemble the "Six Essentials for Going Outdoors" (Wolf Handbook, Elective 23b) and discuss their purpose, and complete four of the outdoor activities listed below.

Bear Cub Scouts. earn the Cub Scout Leave No Trace Award (Bear Handbook, Elective 25h) and complete five of the outdoor activities listed below.

Webelos Scouts. earn the Outdoorsman Activity Badge (Webelos Handbook); and complete six of the outdoor activities listed below.

Outdoor Activities

With your den, pack, or family:

1. Participate in a nature hike in your local area. This can be on an organized, marked trail, or just a hike to observe nature in your area.
2. Participate in an outdoor activity such as a picnic or park fun day.
3. Explain the buddy system and tell what to do if lost. Explain the importance of cooperation.
4. Attend a pack overnighter. Be responsible by being prepared for the event.
5. Complete an outdoor service project in your community.

6. Complete a nature/conservation project in your area. This project should involve improving, beautifying, or supporting natural habitats. Discuss how this project helped you to respect nature.
7. Earn the Summertime Pack Award.
8. Participate in a nature observation activity. Describe or illustrate and display your observations at a den or pack meeting.
9. Participate in an outdoor aquatic activity. This can be an organized swim meet or just a den or pack swim.
10. Participate in an outdoor campfire program. Perform in a skit, sing a song, or take part in a ceremony.
11. Participate in an outdoor sporting event.
12. Participate in an outdoor Scout's Own or other worship service.
13. Explore a local city, county, state, or national park. Discuss with your den how a good citizen obeys the park rules.

Source U.S. Scouting Service Project www.usscouts.org

75th Anniversary Awards

In honor of the 75th Anniversary of the Cub Scouting Program, which began in 1930, BSA has developed a set of 75th Anniversary Awards which can be earned by individual Cub Scouts (including Tiger, Wolf, Bear, and Webelos Scouts), Cub Scout Leaders, Families of Cub Scouts, and Cub Scout Packs. These awards are available during 2004 and 2005 only.

Cub Scout 75th Anniversary Award for Cub Scouts

Requirements

Complete requirement 1 and five other activities.

1. Participate in a pack, district, or council celebration commemorating the 75th Anniversary of Cub Scouting. (This could be a blue and gold banquet.)
2. With an adult family member, talk to someone who was living in 1930 when Cub Scouting was founded. Find out what life was like for that person as a child — games played, subjects studied in school, family pastimes, and such. Draw a picture illustrating one of these activities.
3. With your den or family members, take part in a skit, song, or ceremony or tell a story about the history of Cub Scouting or the values it represents.
4. Make a puppet showing one of the characters from Rudyard Kipling's *The Jungle Book*. You can learn about these characters in the Cub Scout handbooks. Use your puppet in a puppet show.
5. Draw an illustration of the United States flag as it looked in 1930. Explain what changes have been made in the flag since then and why. Tell how you can show respect for the flag.
6. Participate in a pack, district, or council derby. Decorate your entry to celebrate the 75th Anniversary of Cub Scouting.
7. Choose a sport from the Cub Scout Academics and Sports program. Learn about someone who has played this sport during the past 75 years. Play the sport with your den, pack, friends, or family.
8. Learn how some methods of transportation have changed in the past 75 years. Create a model or sculpture of one means of transportation that was used in 1930.
9. List five methods of communication commonly used today. Tell how many of these existed in 1930. Use one method of communication to invite a non-Scouting friend to a 75th Anniversary activity and invite him to join.
10. Design a greeting card for the 75th Anniversary of Cub Scouting. Send the card to a friend or relative, with a note telling them about your favorite Cub Scout activities and why Cub Scouting is important to you.

Source U.S. Scouting Service Project www.uscouts.org

Cub Scout 75th Anniversary Award For Cub Scout Leaders

Requirements

Complete requirement 1 and five other activities.

1. Participate in a pack, district, or council celebration commemorating the 75th Anniversary of Cub Scouting. (This could be a blue and gold banquet.)
2. Create posters, fliers, or other media to promote 75th Anniversary celebration events and/or awards at three den, pack, district, or council events.
3. Serve on a committee in your pack, district, or council to plan an event to commemorate the 75th Anniversary of Cub Scouting (different from activity 1).
4. Learn about a game that boys played in 1930. Teach the game to Cub Scouts at a den meeting, pack meeting, camp, or district activity, or to a group of leaders at a training event or roundtable.
5. Using materials that would have been available in 1930, teach a craft to Cub Scouts at a den meeting, pack meeting, camp, or district activity, or to a group of leaders at a training event or roundtable.
6. Learn a song that was popular in 1930. Teach the song to Cub Scouts at a den meeting, pack meeting, camp, or district activity, or to a group of leaders at a training event or roundtable.
7. Take photographs or write an article about how your den, pack, district, or council is celebrating the 75th Anniversary of Cub Scouting. Submit to a local newspaper for publication.
8. Create a costume and wear it to tell a story about the history of Cub Scouting to Cub Scouts at a den meeting, pack meeting, camp, or district activity, or to a group of leaders at a training event or roundtable. (Resources include youth handbooks and Cub Scout Leader Book.)
9. Invite a career professional (firefighter, police officer, banker, retail professional, etc.) to speak at a Cub Scout activity or training event, highlighting how his/her profession has changed in the past 75 years.
10. Read Rudyard Kipling's *The Jungle Book* to familiarize yourself with the characters Baden-Powell incorporated into Cub Scouting.

Source U.S. Scouting Service Project www.usscouts.org

Cub Scout 75th Anniversary Award For Cub Scout Families

Requirements

Complete requirement 1 and five other activities.

1. Participate in a pack, district, or council celebration commemorating the 75th Anniversary of Cub Scouting. (This could be a blue and gold banquet.)
2. Invite another family to attend a 75th Anniversary event or activity to learn more about Cub Scouting and how to join.
3. Visit a business, landmark, or other site or structure in your community that is at least 75 years old. Talk to a representative about how the location has changed in the past 75 years.
4. As a family, make a list of household items that would not have existed 75 years ago. Discuss what might have been used instead and how life was different without these items.
5. Bake a cake, pie, cookies, or other dessert using ingredients that would have been available 75 years ago. Decorate the dessert with a Cub Scout theme.
6. Start a family scrapbook, or add to an existing one. Include photographs or memorabilia from at least six different Scouting activities.
7. Make a family time capsule with each family member including items that represent what is important to him or her. Decide on a future date on which to open the capsule together.
8. As a family, read an article together from Boys' Life magazine. Talk about how this article would have been different had it been written 75 years ago.
9. Draw a family time line going back at least 75 years. Include significant dates such as birthdays, weddings, and when family members joined Scouting. Mark 1930 as the year Cub Scouting began.
10. Find a picture or photograph of the Cub Scout uniform in 1930. Discuss how the uniform has changed. Have each family member draw a picture of what they think the Cub Scout uniform might look like 75 years in the future.

Source U.S. Scouting Service Project www.usscouts.org

Cub Scout 75th Anniversary Award For Cub Scout Packs

Requirements

Complete requirement 1 and five other activities.

1. Hold a blue and gold banquet celebrating the 75th Anniversary of Cub Scouting.
2. Conduct an open house or recruiting event (an indoor event or held outdoors at a local park or other facility) to introduce new families to Cub Scouting and emphasize how Scouting's values have remained constant throughout Cub Scouting's 75-year history.
3. Take part in a parade or other community event through which your pack can promote the 75th Anniversary of Cub Scouting.
4. Conduct a pack derby in which boys are encouraged to decorate entries with a 75th Anniversary of Cub Scouting theme.
5. Using the history of Cub Scouting as the theme, conduct an outdoor campfire program.
6. Conduct a pack service project, such as Good Turn for America, that promotes and reinforces the concept of 75 years of Cub Scouts helping others. As a pack, contribute at least 75 hours of service.
7. Work with your chartered organization to recognize Cub Scouting's 75th Anniversary in the organization's correspondence, newsletters, or other media.
8. Prepare a photo display for your chartered organization or other community location, highlighting activities of your pack today and in years past. This may also include photos from other family members who were in Scouting.
9. Appoint a pack historian to document pack events during the 75th Anniversary celebration. The historian may add to an existing scrapbook or history or may begin a scrapbook or other record that the pack can build on in the future.
10. At your chartered organization, local park, or other community site, plant a tree to commemorate the 75th Anniversary of Cub Scouting.

Source U.S. Scouting Service Project www.usscouts.org

Denner Shoulder Cord

A double strand gold cord worn on the left shoulder by the current office holder.

The tab may be worn without the cord to signify previous service as a denner.

According to the Cub Scout leader book, the denner and assistant are usually elected by the den for a term of one to two months.

Webelos that are wearing the tan and olive uniform wear the cord only under the left epaulet.

Assistant Denner Shoulder Cord

A single strand gold cord worn on the left shoulder by the current office holder.

Generally the assistant denner becomes the next denner.

Webelos that are wearing the tan and olive uniform wear the cord only under the left epaulet.

Donor Awareness Patch

For a number of years, BSA has offered to Cub Scouts and Boy Scouts the Donor Awareness Patch shown above. It is worn on the right pocket of the uniform as a temporary insignia. BSA has reduced their emphasis on this program, but has not discontinued it completely. The patch is still being produced, but some Scout Shops™ may not routinely stock the patch. To avoid disappointing Scouts, CHECK FIRST to see if any are available in your area before promoting this program and patch. Of course, promoting Donor Awareness is still a valid project for Scouts, and can be done, even without the opportunity to get this patch.

There are NO formal requirements for these patches. Each Unit establishes the procedure for awarding the strip. Usually, a Donor Awareness Patch is awarded to a Cub Scout or Boy Scout the first time he is successful in getting an adult family member, friend, relative, or other acquaintance to agree to become an organ donor, and to fill out and carry an Organ Donor Card.

Typically, a unit will award only ONE patch to a boy while a member of that unit.

Source U.S. Scouting Service Project www.usscouts.org

Emergency Preparedness Award

All emergency activities carried out by Scouting units must be appropriate for the ages and abilities of the young people involved. Units should participate only under the supervision of their own leaders, and plans for unit help must be coordinated with community agencies responsible for disaster preparedness.

Tiger Cub Requirements

1. Complete Tiger Cub Achievement 3—Keeping Myself Healthy and Safe. This achievement covers a family fire plan and drill and what to do if separated from the family.
2. Complete Tiger Cub Elective 27—Emergency! This elective helps a Tiger Cub be ready for emergencies and dangerous situations and has him discuss a family emergency plan with his family.
3. With your parent or guardian's help, complete one of these three activities.
Take the American Red Cross First Aid for Children Today (FACT) course.
Join a safe kids program such as McGruff Child Identification, Internet Safety, or Safety at Home.
Show and tell your family household what you have learned about preparing for emergencies.

Wolf Cub Scout Requirements

1. Complete Wolf Cub Scout Achievement 9*—Be Safe at Home and on the Street. This is a check of your home to keep it safe.
2. Complete Wolf Cub Scout Elective 16*—Family Alert. This elective is about designing a plan for your home and family in case an emergency takes place.
3. With your parent or guardian's help, complete one of the following activities that you have not already completed for this award as a Tiger Cub:
Take American Red Cross *Basic Aid Training* (BAT) to learn emergency skills and care for choking, wounds, nose bleeds, falls, and animal bites. This course includes responses for fire safety, poisoning, water accidents, substance abuse, and more.
Make a presentation to your family on what you have learned about preparing for emergencies.
Join a Safe Kids program such as McGruff Child Identification program. Put on a training program for your family or den on stranger awareness, Internet safety, or safety at home.

* Achievement and elective numbers could change; the achievement or elective title determines what the requirement is.

Bear Cub Scout Requirements

1. Complete Bear Cub Scout Achievement 11*—Be Ready. The focus of this achievement is the best way to handle emergencies.
2. Make a small display or give a presentation for your family or den on what you have learned about preparing for emergencies.
3. With your parent or guardian's help, complete one of the following activities that you have not already completed for this award as a Tiger Cub or Wolf Cub Scout:
 - Take American Red Cross *Basic Aid Training* (BAT) to learn emergency skills and care for choking, wounds, nose bleeds, falls, and animal bites. This course includes responses for fire safety, poisoning, water accidents, substance abuse, and more..
 - Put together a family emergency kit for use in the home.
 - Organize a safe kids program such as McGruff Child Identification program. Put on a training program for your family or den on stranger awareness, Internet safety, or safety at home.

* Achievement and elective numbers could change; the achievement or elective title determines what the requirement is.

Webelos Scout Requirements

1. Earn the Readyman activity badge from the community badge group.
2. Build a family emergency kit, with an adult family member participating in the project.
3. With your parent or guardian's help, complete one of the following that you have not already completed for this award as a Tiger Cub or Wolf or Bear Cub Scout:
 - Take a first aid course conducted by your local American Red Cross chapter.
 - Give a presentation to your den on preparing for emergencies.
 - Organize a training program for your Webelos den on stranger awareness, Internet safety, or safety at home.

Source U.S. Scouting Service Project www.usscouts.org

Family Activity Award, BSA

The BSA Cub Scout Family Activity Program is a series of activities designed to help strengthen all families-whether two-parent, single-parent, or nontraditional. All family members are encouraged to participate and may earn the BSA Family Award.

A family must complete 10 activities within a 12-month period. The family chooses two activities in each of the following categories:

- Learning Through Fun and Adventure
- Strengthening Family Relationships
- Developing Character
- Teaching Responsibility
- Handling Difficult Situations

Family members may earn the BSA family Award several times. A family may choose the same or different activities as they work on the award for another 12-month period.

Good Turn For America

Good Turn for America is a national call to service by the Boy Scouts of America that will help provide adequate food and shelter and to develop good health habits in our nation.

Each Unit that takes part is ask to keep track our how many people help and how many hours are volunteered to any given service project. These numbers are tracked via the Good Turn for America website. Any Scout taking part, youth or adult, can receive a segmented patch. The Center section is given the first time the patch is awarded with one of the six yearly segments that goes around the outside of the patch (2004, 2005, 2006, 2007, 2008 & 2009).

Source goodturnforamerica.org

International Activity Badge

The International Activity badge is a 3-inch diameter patch which is worn as a temporary emblem on the right pocket of the Scout to recognize participation in unit, council, and world scouting international activities.

It is NOT worn in place of or alongside the World Crest emblem.

Each local Council has the authority to determine requirements for the patch. There is no time restriction for earning the International activity patch.

Source U.S. Scouting Service Project www.usscouts.org

Interpreter Strips

Youth and Adult members may wear this strip if they show their knowledge of a foreign language or the sign language for the hearing impaired by:

1. Carrying on a 5-minute conversation in this language.
2. Translating a 2-minute speech or address.
3. Writing a letter in the language (Does not apply for sign language)
4. Translating 200 words or more from the written word.

Source U.S. Scouting Service Project www.usscouts.org

Internet Scout Patch

The U.S. Scouting Service Project encourages Scouts and Scouters from around the world to learn about the Internet and how to use the Internet safely. Scouts and Scouters that have earned our Internet Scout Patch may wear it proudly as a temporary patch on the Scout Uniform. We are leaving it up to the Scout Leaders to insure that the requirements have been met

Requirements: (Do ANY 8 of Requirements 1 through 11 AND Do Requirement 12)

1. Computer Access

Find out where computing resources are available in your community or school OR visit a store where computer hardware, software and accessories are sold. Share with your leader (or a parent) and with your Den what you learned.

2. Getting Connected

Find out what internet service you use at home, or your parents use at work OR learn about a service that is available in your home town. Discuss with your parents and Den Leader what you learned.

3. Online Privacy & Safety

Learn about Online safety and how to protect yourself on the Internet. With your parents, guardian, or Scout Leader, go to <http://www.netsmartz.org/KIDS/> and complete each lesson.

4. Web Browsers

Explain what a browser (for example; Netscape Navigator, Microsoft Internet Explorer, Opera, Amaya, or Lynx) is and how use a browser to find information on the World Wide Web.

5. Using the World Wide Web

Demonstrate how to connect to the Internet and World Wide Web using a computer & modem or other device (Cable Modems, DSL, etc). Once connected:

Explain the difference between a web page and a website.

Demonstrate what a "link" is and how it works.

Explain how to change from one URL to another.

6. Searching for Information

Use a search engine on the World Wide Web Examples of search engines include; Google, Yahoo , AltaVista, Lycos and FirstGov. Find a website which addresses some part of Scouting.

7. Using the Web for Scouting

Visit <http://macscouter.com/CubScouts/CubCmptr/index.html> and under the category "Let's Go Surfing", find and print out games, songs or skits. (If Bears find a game, song or skit they like and get their Den Leader's approval, they can plan and conduct one of the above during a den meeting and complete Achievement 24c

8. Your Own Web Page

With the help of an adult build a simple web page and show it to your Scout Leader (or a parent). This web page should include text, a link, and a graphic. (note: This web page does not have to be put on the internet to qualify and can be done as a den project.). Discuss with your Scout leader(or a parent) how an individual with disabilities can access the web.

9. Using E-mail

Show how to send and receive e-mail.

10. Internet Communications

Explain what Messenger-type services (AOL Instant Messenger, MSN Messenger, Yahoo Messenger, etc.) are and how to use them. Explain to an Adult what to do when somebody you don't know tries to chat with you. Explain what to do when somebody tries to find out where you live or go to school. With an adult present, use one of these tools.

11. Safe Computing

Explain what a computer virus and worm are. Explain how to protect your computer from viruses, worms, and other malicious programs.

12. Downloading Software

Explain to your Scout Leader what can go wrong with your computer when you download software and how to safely download software. If you have a home computer, discuss with your parents what software you can download on your home computer.

Source U.S. Scouting Service Project www.usscouts.org

Kentucky State Badge

If your son is interested in earning the Kentucky State Badge, he must complete the following requirements. He must be able to show and tell the requirements to his den leader in order to qualify.

Requirements:

Name the State bird – Kentucky Cardinal

Name the State Flower – Goldenrod

Name The First State Tree – Kentucky Coffee Tree (in 1976)

Name the Current State Tree – Tulip Poplar (eff. July 15, 1994)

Say the State Motto- United We Stand, Divided We Fall

Know the State Nickname – Bluegrass State

Draw the Kentucky State Flag and explain the symbols on it
Tell why Kentucky is considered a Commonwealth

Make a report on a famous Kentuckian
Tell why that person is famous and what you like about them

Visit a historical place in Kentucky and report about the important events that happen there

Read a story about Kentucky and make a report on the story

Find out about the Native Americans who lived near your community and make a report on their history and customs

After your son has completed all of these requirements he must bring his reports to his den leader in order to qualify for the Kentucky State Badge # 803634.

Source Bluegrass Council

Leave No Trace Awareness Award

Cub Scout Leave No Trace Pledge

I promise to practice the Leave No Trace frontcountry guidelines wherever I go:

1. Plan ahead.
2. Stick to trails.
3. Manage your pet.
4. Leave what you find.
5. Respect other visitors.
6. Trash your trash.

Tiger Cub Scout Requirements

1. Discuss with your leader or parent/guardian the importance of the Leave No Trace frontcountry guidelines.
2. Complete the activities for Achievement 5, Let's Go Outdoors.
3. Participate in a Leave No Trace-related service project.
4. Promise to practice the Leave No Trace frontcountry guidelines by signing the Cub Scout Leave No Trace Pledge.
5. Draw a poster to illustrate the Leave No Trace frontcountry guidelines and display it at a pack meeting.

Wolf Cub Scout Requirements

1. Discuss with your leader or parent/guardian the importance of the Leave No Trace frontcountry guidelines.
2. On three separate outings, practice the frontcountry guidelines of Leave No Trace.
3. Complete Achievement 7, "Your Living World."
4. Participate in a Leave No Trace - related service project.
5. Promise to practice Leave No Trace frontcountry guidelines by signing the Cub Scout Leave No Trace Pledge.
6. Draw a poster to illustrate the Leave No Trace frontcountry guidelines and display it at a pack meeting.

Bear Cub Scout Requirements

1. Discuss with your leader or parent/guardian the importance of the Leave No Trace frontcountry guidelines.
2. On three separate outings, practice the frontcountry guidelines of Leave No Trace.
3. Complete Achievement 12, "Family Outdoor Adventures."
4. Participate in a Leave No Trace - related service project.
5. Promise to practice Leave No Trace frontcountry guidelines by signing the Cub Scout Leave No Trace Pledge.

6. Draw a poster to illustrate the Leave No Trace frontcountry guidelines and display it at a pack meeting.

Webelos Scout Requirements

1. Discuss with your leader or parent/guardian the importance of the Leave No Trace frontcountry guidelines.
2. On three separate outings, practice the frontcountry guidelines of Leave No Trace.
3. Earn the Outdoorsman activity badge.
4. Participate in a Leave No Trace - related service project.
5. Promise to practice Leave No Trace frontcountry guidelines by signing the Cub Scout Leave No Trace Pledge.
6. Draw a poster to illustrate the Leave No Trace frontcountry guidelines and display it at a pack meeting.

Cub Scout Leader Requirements

1. Discuss with your den's Cub Scouts or your pack's leaders the importance of the Leave No Trace frontcountry guidelines.
2. On three separate outings demonstrate and practice the frontcountry guidelines of Leave No Trace.
3. Participate in presenting a den, pack, district, or council awareness session on Leave No Trace frontcountry guidelines.
4. Participate in a Leave No Trace-related service project.
5. Commit yourself to the Leave No Trace frontcountry guidelines by signing the Cub Scout Leave No Trace Pledge.
6. Assist at least three boys in earning Cub Scouting's Leave No Trace Awareness Award.

Source U.S. Scouting Service Project www.usscouts.org

National Court of Honor Lifesaving and Meritorious Awards

National awards for lifesaving and meritorious acts are made only for outstanding and unusual acts that demonstrate unusual heroism, skill or bravery and reflect Scouting ideals, based on the following criteria:

Honor Medal with Crossed Palms.

Has demonstrated unusual heroism and extraordinary skill or resourcefulness in saving or attempting to save a life at *extreme risk to self*.

Honor Medal.

Has demonstrated unusual heroism and skill or resourcefulness in saving or attempting to save a life at *considerable risk to self*.

Heroism Award.

Has demonstrated heroism and skill in averting serious injury or saving or attempting to save a life at *minimum risk to self*.

Medal of Merit.

Has performed an act of service *of a rare or exceptional character* that reflects an uncommon degree of concern for the well-being of others.

National Certificate of Merit

Has performed a significant act of service that is deserving of national recognition. *Note:* If the action is deserving of merit but does not qualify for a national award, the Scout may be eligible for the Local Council Certificate of Merit, No. 33732.

Local Council Certificate of Merit.

The situation does not meet the criteria for a National Court of Honor award but the act is deserving of recognition. The case is not extraordinary, did not call for unusual skill and was not exceptional in nature but was of outstanding service and did reflect the high ideals of Scouting.

Heroism is defined as conduct exhibiting courage and daring, skill, and self-sacrifice.

Skill is defined as the ability to use one's knowledge effectively in execution or performance. Special attention is given to skills earned in Scouting.

Source U.S. Scouting Service Project www.usscouts.org

National Summer Time Pack Award

The National Summertime Pack Award may be earned by Cub Scout packs offering a monthly pack activity during June, July, and August. By doing this, packs support the BSA's goal for Cub Scouting--that a year-round program, September through August.

Summertime Pack Awards are offered at various levels:

Pack - The pack receives a certificate and a streamer for the pack flag.

Dens - Dens with 50 percent or more of its boys participating in each of the three activities receives a ribbon for the den flag.

Scouts - A scout participating in all three activities receives a pin.

Requirements;

1. Plan and conduct a monthly pack activity during June, July, and August.
2. A pack committee member keeps track of the activities, participation of dens, and attendance of Cub Scouts.
3. Submit the application form to the local council service center as soon as possible after the August activity.
4. Conduct an appropriate pack ceremony to present the awards

The President's Volunteer Service Award

America has a long and proud tradition of volunteer service. Now more than ever, volunteers are renewing their commitment to helping others and making new connections that bring us closer together as families, as neighbors, as communities, and as a Nation. In his 2002 State of the Union address, President George W. Bush issued a challenge to all Americans to make time to help their neighbors, communities, and Nation through service. He called on each person to dedicate at least 4,000 hours – or two years – to service over the course of their lives. He created the USA Freedom Corps to help all Americans answer his call to service and help foster a culture of service, citizenship, and responsibility.

In 2003, President Bush created the President's Council on Service and Civic Participation to find ways to recognize the valuable contributions volunteers are making in our Nation. Chaired by two-time Superbowl Champion Darrell Green, with former U.S. senators Robert Dole and John Glenn as honorary co-chairs, the Council comprises leaders in government, media, entertainment, business, nonprofit, and volunteer service organizations, as well as community volunteers.

The President's Council on Service and Civic Participation created the President's Volunteer Service Award program as a way to thank and honor Americans who, by their demonstrated commitment and example, inspire others to engage in volunteer service. This type of recognition is also designed to set a standard for every American – to encourage a sustained commitment to helping others and a lifelong habit of service.

To earn an award, individuals, families and groups must keep a record of volunteer activities and hours served. This Record of Service may be kept as a diary or calendar or tracked online using the USA Freedom Corps Record of Service.

Individuals must submit their records to “certifying organizations” that will review and verify their records and order and distribute the award. Nonprofit, community and faith-based organizations, businesses, schools and colleges, membership and trade associations, and federal, state or local government agencies can all serve as certifying organizations.

To be recognized, service activities should meet national or community needs in the areas of youth achievement, parks and open spaces, healthy communities, and public safety and emergency response.

Activities should be unpaid and may not include court-ordered community service.

Any individual, family, or group can receive Presidential recognition for annual and lifelong commitment to volunteer service at home or abroad. The following are the eligibility requirements:

Kids (Ages up to 14)

Bronze Level 50 to 74 hours
Silver Level 75 to 99 hours
Gold Level 100 hours or more

Teens (Ages 15 to 25)

Bronze Level 100 to 174 hours
Silver Level 175 to 249 hours
Gold Level 250 hours or more

Adults (25 and older)

Bronze Level 100 to 249 hours
Silver Level 249 to 499 hours
Gold Level 499 hours or more

Families and Groups (two or more people)*

* In families and groups, each member contributing to the total number of hours must have served 25 hours or more.

Bronze Level 200 to 499 hours
Silver Level 499 to 999 hours
Gold Level 1000 hours or more

Source <http://www.presidentialserviceawards.gov/>

Physical Fitness Award

1. Complete a cardiovascular fitness evaluation/consultation with your personal health care provider. (This can be done as part of the examination required by any council-approved class 3 medical evaluation.)
2. Using the BSA references listed after the seven major components, give a presentation to a BSA or other community youth group (at least eight youth participants) on cardiovascular fitness, diet, the health benefits of regular aerobic exercise, exercise recommendation for the Scout-age group, and healthy lifestyles.
3. Review the BSA guidelines for the Athletics and other physical activity or personal fitness-oriented merit badge and explain steps you have taken to follow each of the guidelines for the fitness goals. Explain precautions to be taken for a physical fitness activity in each of the following: woods, fields, facilities, and waterfront.
4. Explain to your mentor the symptoms of dehydration and hypothermia. Explain the special considerations for preventing dehydration and hypothermia.
5. Properly outfit for physical activities with proper equipment, clothing, and footwear. Know your own capabilities and limitations. Illustrate how you would prepare for the physical fitness goals included in the award program.
6. With supervision from your mentor or other qualified persons, set up a fitness goal-oriented plan using the seven major components of fitness.
7. Demonstrate your ability to improve your strength, posture, endurance, agility, speed, accuracy, and balance with your own goal-oriented fitness plan.

The Seven Major Components of Fitness

The BSA Physical Fitness Award's core requirements are the following seven major components. They are used to measure an individual's improvement over time, not to establish an arbitrary minimum level of activity.

Posture

Posture is evaluated with a posture-rating chart. The Scout or Scouter is compared to a photo of his or her starting posture, noting 13 different body segments. Each body segment is scored as a five, three, or one, making a possible range of scores from 13 to 65. Higher scores over time reflect improving posture.

Accuracy

The target throw is used to measure accuracy. The Scout or Scouter makes 20 throws with a softball at a circular target and is scored on the number of times the target is hit.

Strength

The sit-up is used to measure strength. The Scout or Scouter lies on his or her back with knees bent and feet on the floor. The arms are crossed on the chest with the hands on the opposite shoulders. The feet are held by a partner to keep them on the floor. Curl to the sitting position until the elbows touch the thighs. Arms must remain on the chest and chin tucked on the chest. Return to the starting position, shoulder blades touching the floor. The score is the number of sit-ups made in a given time.

Agility

The side step is used to measure agility. Starting from a center line, the Scout or Scouter sidesteps alternately left and right between two lines 8 feet apart. He or she is scored on the number of lines crossed in 10 seconds.

Speed

The dash is used to measure speed. The score is the amount of time to the nearest half-second running a set distance that can be increased each year.

Balance

The squat stand is used to measure balance. The Scout or Scouter squats with hands on the floor and elbows against the inner knee. He or she leans forward until the feet are raised off the floor. The score is the number of seconds held in that position.

Endurance

The squat thrust is used to measure endurance. The Scout or Scouter starts from the standing position. He or she performs the usual four-position exercise. The score is the number of completed squat thrusts made in a given time.

Some of these tests measure more than the components they represent. For example, the sit-ups, a measure of strength, also reflect some endurance because of their repetition. The squat stand requires balance, its major component, but also requires strength and endurance to support the weight of the body on the arms.

The following physical fitness activities are included in the Cub Scout, Boy Scout, and Venturing programs. These suggested advancement requirements could be a resource for youth in earning the BSA Physical Fitness Award.

Cub Scouting

Tiger Cub Handbook

Elective 37: Take a bike ride

Elective 40: Swimming-related activity

Wolf Cub Scout Book

Achievement 1: All of them

Achievement 9: Ride a bike

Achievement 10b: Walk

Elective 7: Walk on stilts/puddle jumpers

Elective 20: Sports—boating, skiing, ice-skating, roller-skating, sprint start, standing long jump, soccer, baseball, basketball

Bear Cub Scout Book

Achievement 14, 15: Bike riding, games

Achievement 16, 23: Building muscles, sports

Elective 5, 19: Boats, rowing, swimming

Elective 20: Sports—plus long and high jump

Webeles Scout Book

Aquanaut: Swimming, boating

Athlete: Push- and pull-ups, curl-ups, standing long and vertical jump, 50- and 600-yard dash

Sportsman: Two team sports, two individual sports.

Source U.S. Scouting Service Project www.usscouts.org

National Quality Unit Award (2004)

Unit must achieve six of 10 to qualify as a National Quality Pack (must do 1 –4).

Each member of unit can wear Quality Unit Award Patch for year earned.

1. Training. The Cubmaster and at least 50 percent of Tiger Cub den leaders, Cub Scout den leaders, and Webelos den leaders will complete Fast Start and Basic Leader Training for their current position.
2. Two-Deep Leadership. We will have one or more registered, trained, and active assistant Cubmasters. One registered adult is assigned responsibility for Youth Protection training.
3. Outdoor Activities. The Cub Scout pack will participate in one or more of the following experiences: Cub Scout day camp, resident camp, family camp, Webelos den overnighter(s), and/or other activities conducted or approved by the local council.
4. On-Time Charter Renewal. The pack will complete its charter renewal before its current charter expires.
5. Pack Meetings. We will hold a minimum of nine pack meetings a year, and the pack will earn the National Summertime Pack Award.
6. Tiger Cubs. We will have one or more Tiger Cub dens in our pack.
7. Service Project. We will conduct a service project annually, preferably for the chartered organization or the community.
_____ Number of hours of community service performed by our youth members last year.
8. Advancement. Seventy percent or more of our Tiger Cubs, Cub Scouts, and Webelos Scouts will advance a rank, or we will have a 10 percent increase over a year ago. Approved rank advancements for this recognition include Tiger Cub badge, Bobcat, Wolf Cub Scout, Bear Cub Scout, Webelos Scout, and Arrow of Light.
_____ Number of Cub Scouts and Webelos Scouts at the beginning of the current pack charter year.
_____ Number of these Cub Scouts and Webelos Scouts who will advance rank during the pack charter year.
_____ Percentage of these Cub Scouts and Webelos Scouts who will advance a rank during the pack charter year, *or*
_____ Percentage increase over a year ago.

9. Boys' Life. A subscription to *Boys' Life* will go into the homes of all our Tiger Cubs, Cub Scouts, and Webelos Scouts, *or* we will have a 10 percent increase over a year ago.

_____ Number of Tiger Cub, Cub Scout, and Webelos Scout homes subscribing at the beginning of the current pack charter year.

_____ Number of Tiger Cub, Cub Scout, and Webelos Scout homes subscribing at the beginning of the next pack charter year.

_____ Percentage increase in subscriptions over a year ago, *or*

_____ Percentage of Tiger Cub, Cub Scout, and Webelos Scout homes subscribing at the beginning of the next charter year.

10. Membership. We will renew our charter with an equal or greater number of youth registered over a year ago.

_____ Number of youth registered at the beginning of the current charter year.

_____ Number of youth who will register at the beginning of the next charter year.

Polar Bear Patch (Abraham Lincoln Council, based in Central Illinois)

Polar Bear Camper Patch is available to youth and adults who spend a night in a tent or homemade shelter where the temperatures drop below freezing, usually tested by a small bowl of water outside the tents- if it has ice on it in the morning, they earn it. Awarding is on the word of the leader.

The patch cost \$2 and may be ordered by sending a request and check to:

Abraham Lincoln Council, BSA
POB 7125
Springfield, IL 62791

The patch every two years. The current one is 2003-04.

Recruiter Strip

Cub Scouts and Boy Scouts may be awarded, and wear, below the right pocket on their uniforms.

There are NO formal requirements for these strips. Each Unit establishes the procedure for awarding the strip. Usually, a Recruiter Strip is awarded to a Cub Scout or Boy Scout the first time he is successful in getting a friend, relative, classmate, or other acquaintance to join his unit.

Typically, only ONE strip is awarded to a boy while he is a Cub Scout, and another may be awarded while he is a Boy Scout.

Source: U.S. Scouting Service Project www.usscouts.org

Religious Emblems for Cub Scouts

"A Scout is reverent." All Scouts show this by being faithful in their duty to God. Some go further and give special service. This can qualify them for a religious emblem. Such an emblem is not a Scouting award. It is conferred on a Scout by his religious leader. Each faith has its own requirements for earning its emblem. Before writing or visiting your local council service center, check with your religious leader

Most of the awards consist of bar pins, ribbons, and pendants, and are worn on the uniform above the left pocket on formal occasions. In addition, the Religious Emblem Square knot, may be worn on the uniform over the left pocket by youth or adults who earned any of the religious awards. One or more miniature devices are affixed to the knot to indicate which level(s) of the award was earned.

Source: U.S. Scouting Service Project www.usscouts.org

Scouting the Web

Award created and sponsored by Pack 846 Milford, Ohio. Scouts must complete 15 question quiz to be able to order patch. Many of the requirements for the for this patch will count toward the computer beltloop award.

Award can be found at <http://scoutingtheweb.com/quiz/>

Service Stars

A gold metallic star with a colored background to indicate the number of years of service in Scouting. Cub Scouts wear a Service Star with a gold background centered 3/8" above the left pocket.

Trail and Trek Awards

Various trail and trek awards are offered by a wide variety of camps, Councils and other organizations. These are too numerous to list please contact the sponsoring organization for trail you are interested in for information.

US Heritage Award — Silver (Youth 6 - 10)

The United States Heritage Award was designed by scouts and adults to give youth recognition for learning about the heritage of the United States of America, and showing patriotism. By earning this award, youth can cultivate an appreciation for the wonderful heritage of the United States of America.

A silver medal and a patch can be awarded to all that successfully complete the award requirements. All requirements can be done with a class, unit, group, family, or individually.

Requirements:

To earn the United States Heritage Award a youth must:

1. Tell when the Declaration of Independence was signed.
2. Learn the first verse of the national anthem “The Star Spangled Banner”.
3. Know the Pledge of Allegiance. Explain what it means.
4. Learn about the United States Flag.
 - a. What colors does the United States flag have?
 - b. How many stars are on the blue rectangle (canton)?
What do the stars symbolize?
 - c. How many stripes are on the flag? What colors are the stripes?
What do the stripes symbolize?
 - d. How do you show respect for the United States flag?
5. Make a list of the thirteen original states of the United States of America.
6. Who is the President of the United States of America?
7. My America. Do one of the following:
 - a. Write a short story or poem about one of the following topics :
Why America Is Special To Me, What It Means To Be Free, If I Were President...
 - b. Draw a picture of a famous person in American History and tell what they did.
8. Render a service that benefits a neighborhood or community.

Source: National Trails, http://www.nationstrails.com/awards/awards_USHSilver.html

Webelos Super Achiever Award (Bluegrass Council)

Any Webelos Scout can earn the above award. A total of 40 points must be earned in any combination of ways. The first requirement is that each Webelos must earn the rank of Arrow of Light (AOL) to be eligible to receive this award. Each Scout has a period of eighteen (18) months to two (2) years to work on and complete the award. This award can be started as soon as the Scout has reached 4th grade and is ready to begin work on his Webelos Rank. The list you see below is the different combinations in which the Scout may earn the Webelos Super Achiever Award:

- Arrow of Light (AOL) Required --- 10 pts
- Cub Scout Conservation Award If earned complete the following
- Outdoors, Naturalist,
- Forester and another conservation project. --- 10 pts
- Religious Award (for Webelos) --- 10 pts
- Community Service --- 1hr=1pt
- Activity Badges --- 1 pt for each AB beyond AOL requirement
- Academic & Sports Belt Loops --- 1 pt for each earned
- Academic & Sports Pins --- 1 pt for each earned
- Teach three (3) of the six (6) knots to a younger Cub Scout from the Outdoorsman
- AB --- 3 pts
- Webelos Woods (must attend event) --- 3 pts
- Help at a Pack Scout Night --- 2 pts

Having this award might help boys shoot for higher goals. They might take that extra step to complete the award if we as leaders stress the importance of going on and above what they need for Arrow of Light (AOL). Please let your Scouts know about this award.

Source: Bluegrass Council

Whittling Chip

In return for the privilege of carrying a pocketknife to designated Cub Scout functions, I agree to the following:

I will treat my pocketknife with the respect due a useful tool.

I will always close my pocketknife and put it away when not in use.

I will not use my pocketknife when it might injure someone near me.

I promise never to throw my pocketknife for any reason.

I will use my pocketknife in a safe manner at all times.

The Official BSA Whittling Chip

for Cub Scouts and Webelos Scouts

is a Wallet Card (No. 34223A) and/or Patch (08598)

Source: U.S. Scouting Service Project www.usscouts.org

World Conservation Award, Cub Scout

The World Conservation Award provides an opportunity for individual Cub Scouts, Boy Scouts, Varsity Scouts, and Venturers to "think globally" and "act locally" to preserve and improve our environment. This program is designed to make youth members aware that all nations are closely related through natural resources and that we are interdependent with our world environment.

The Cub Scout version of the World Conservation Award can be earned by Wolf or Bear Cub Scouts, and by Webelos Scouts.

As a Wolf Cub Scout, you can earn the Cub Scout World Conservation Award by doing the following:

1. Complete achievement #7 - Your Living World
2. Complete all Arrow Points in 2 of the following 3 Electives:
#13 - Birds
#15 - Grow Something
#19 - Fishing
3. Participate in a den or pack conservation project in addition to the above

As a Bear Cub Scout, you can earn the Cub Scout World Conservation Award by doing the following:

1. Complete achievement #5 - SHARING YOUR WORLD WITH WILDLIFE
2. Complete all requirements in 2 of the following 3 electives:
#2 - Weather
#12 - Nature Crafts
#15 - Water and Soil Conservation
3. Participate in a den or pack conservation project in addition to the above

As a Webelos Scout, you can earn the Cub Scout World Conservation Award by doing the following:

1. Earn the Forester activity badge.
2. Earn the Naturalist activity badge.
3. Earn the Outdoorsman activity badge.
4. Participate in a den or pack conservation project.

Cub Scout Academics and Sports Program

The Cub Scouts Academics and Sports Program is one method of addressing the third aim of Scouting: the development of physical, mental and emotional fitness. Fitness includes the body (well-tuned and healthy), the mind (able to think and solve problems), and the emotions (self-control, courage, and self-respect). As in most activities in Cub Scouting, this is not meant to be a highly competitive program, instead, the boys are encouraged to DO THEIR BEST.

The Academic and Sports Program is an optional program for all Cub Scouts. It is not part of the normal requirements towards ranks, except where used in obtaining various Webelos activity badges and Wolf Elective 20 (Sports). Its purpose is to assist the Scouts in learning a new skill, or improving one they already possess.

A variety of recognition items are available for the boys (Tiger Cubs, Cub Scouts, or Webelos Scouts) who participate in the program. (Adults are NOT awarded with belt loops or pins.)

Source: U.S. Scouting Service Project www.usscouts.org

Archery

The Archery loop and pin can be awarded only by a certified Cub Scout Archery shooting director.

Belt Loop

Complete these three requirements:

1. Explain the rules for safe archery that you have learned in the district/council camp or activity you are attending with your leader or adult partner.
2. Demonstrate to your leader or adult partner good archery shooting techniques, including the stance and how to nock the arrow, establish the bow, draw, aim, release, follow-through and retrieve arrows.
3. Practice shooting at your district or council camp for the time allowed.

Sports Pin

Earn the archery belt loop and complete five of the following:

1. Explain the parts of a bow and demonstrate how to string the bowstring in a proficient manner.
2. Demonstrate how to properly use archery equipment, including arm guards, finger tabs, and quivers and explain about proper clothing.
3. Develop proficient shooting techniques by practicing for three hours.
4. Learn the correct scoring techniques for target archery.
5. Make a poster that emphasizes the four whistle codes.
6. Draw to scale or set up an archery range.
7. Shoot 30 arrows from a distance of 30 feet at a target and score at least 50 points, or shoot 30 arrow from a distance of 90 feet and score at least 30 points.
8. Help make a type of target for the camp archery range.
9. Show how to put away and properly store archery equipment.
10. Tell five facts about an archer in history or literature.

Art

Belt Loop

Complete these three requirements:

1. Make a list of common materials used to create visual art compositions.
2. Demonstrate how six of the following elements of design are used in a drawing: lines, circles, dots, shapes, colors, patterns, textures, space, balance, or perspective.
3. Identify the three primary colors and the three secondary colors that can be made by mixing them. Show how this is done using paints or markers. Use the primary and secondary colors to create a painting

Academics Pin

Earn the Art belt loop, and complete six of the following requirements:

1. Visit an art museum, gallery, or exhibit. Discuss with an adult the art you saw.
2. Create two self-portraits using two different art techniques, such as drawing, painting, printmaking, sculpture, or computer illustration.
3. Demonstrate how to make paper. Make a sample at least 4 inches by 4 inches.
4. Make a simple silkscreen or stencil. Print a card or T-shirt.
5. Create a freestanding sculpture or mobile using wood, metal, soap, papier-mâché, or found objects.
6. Create an object using clay that can be fired, baked in the oven, or hardened in water.
7. Photograph four subjects in one theme, such as landscapes, people, animals, sports, or buildings.
8. Make a collage using several different materials.
9. Use your artistic skills to create a postage stamp, book cover, or music CD cover.
10. Use a computer illustration or painting program to create a work of art.
11. Display your artwork in a pack, school, or community art show.

Astronomy

Belt Loop

Complete these three requirements:

1. Set up and demonstrate how to focus a simple telescope or binoculars.
2. Draw a diagram of our solar system--identify the planets and other objects.
3. Explain the following terms: planet, star, solar system, galaxy, the Milky Way, black hole, red giant, white dwarf, comet, meteor, moon, asteroid, and universe.

Academics Pin

Earn the Astronomy belt loop, and complete five of the following requirements:

1. Draw a diagram of a telescope and explain how it works.
2. Locate and identify five constellations. You may use a telescope.
3. Using a telescope, find at least one planet and identify it.
4. Find the North Star. Explain its importance.
5. Interview an astronomer. Learn about careers that relate to Astronomy. What school subjects will help you get a job in astronomy?
6. Visit an observatory or a planetarium. Give a report on what you learned to your den.
7. Make a poster illustrating the different kinds of stars. Include a diagram showing the life cycle of a star.
8. Learn about some of the early space missions. Tell your den or family about one of them.
9. Find a current event about a recent happening related to space. Tell your den or family about this event.
10. Make a chart to show the phases of the moon over a two-month period. Define a blue moon.
11. Write a report on two famous astronomers.

12. Locate three major observatories on a map. Explain why these locations are good for astronomy.

BB-Shooting

The BB shooting loop and pin can be awarded only by a certified Cub Scout BB gun shooting director at a BSA approved camp.

Belt Loop

Complete these two requirements:

1. Explain the rules for Safe BB gun shooting you have learned to your leader or adult partner.
2. Demonstrate to your leader or adult partner good BB gun shooting techniques, including eye dominance, shooting shoulder, breathing, sight alignment, trigger squeeze, follow through.
3. Practice shooting at your district or your council camp in the time allowed.

Sports Pin

Earn the BB gun shooting Belt Loop and complete FIVE OF THE FOLLOWING:

1. Explain the parts of a BB gun and demonstrate how to properly load the gun.
2. Demonstrate the shooting positions.
3. Develop proficient shooting techniques by practicing for three hours.
4. Learn the correct scoring techniques for target BB gun shooting.
5. Make a poster that emphasizes the proper range commands.
6. Draw to scale or set up a BB gun shooting range.
7. Show improvement in your shooting ability with an increase in scoring points.
8. Help make a type of target for the camp BB gun shooting range.
9. Show how to put away and properly store BB gun shooting equipment after use.
10. Explain how to use the safety mechanism on a BB gun.
11. Tell five facts about the history of BB guns.

Badminton

Belt Loop

Complete these three requirements:

1. Explain the rules of badminton to your leader or adult partner.
2. Spend at least 30 minutes practicing badminton skills.
3. Participate in a badminton game.

Sports Pin

Earn the Badminton belt loop, and complete five of the following requirements:

1. Compete in a pack or community badminton tournament.
2. Demonstrate your knowledge of the use and care of the equipment needed to play badminton: shuttlecock (shuttle or bird), racket, court, net, and comfortable clothes and shoes.
3. Demonstrate skill in the following grip techniques: forehand and backhand.
4. Spend at least 60 minutes practicing to develop skills for shots and strokes (clear, drive, drop, and smash). Keep track of your time on a chart.
5. Demonstrate skill in the following: hit the shuttle using forehand or backhand; hit the shuttle, alternating forehand and backhand; hit the shuttle against the wall with a forehand or backhand; hit the shuttle against the wall, alternating forehand and backhand.
6. Accurately lay out a badminton court, including net and lines.
7. Play five games of badminton.
8. Participate in a badminton skills development clinic.
9. Play at least three games during which you make your own foul calls effectively to your leader's satisfaction.

Baseball

Belt Loop

Complete these three requirements:

1. Explain the rules of baseball to your leader or adult partner.
2. Spend at least 30 minutes practicing baseball skills.
3. Participate in a baseball game.

Sports Pin

Earn the Baseball belt loop, and complete five of the following requirements:

1. Participate in a pack or community baseball tournament.
2. Demonstrate skill in two of the following throwing techniques: overhand, sidearm, underhand, and the relay throw.
3. Demonstrate skill in two of the following catching techniques: fielding a ground ball, fielding a pop-up, catching a line drive.
4. Demonstrate correct pitching techniques.
5. Demonstrate correct hitting techniques,
6. Explain the rules of base running. Explain base coaching signals.
7. Demonstrate skill in the following sliding techniques: the straight-in slide, the hook slide, and the headfirst slide.
8. Play five games of baseball using standard baseball rules.
9. Draw a baseball field to scale or set one up for play.
10. Attend a high school, college, or professional baseball game.
11. Read a book about a baseball player and give a report about him or her to your den or family.

Basketball

Belt Loop

Complete these three requirements:

1. Explain the rules of basketball to your leader or adult partner.
2. Spend at least 30 minutes practicing basketball skills.
3. Participate in a basketball game.

Sports Pin

Earn the Basketball belt loop, and complete five of the following requirements:

1. Compete in a pack or community basketball tournament.
2. Demonstrate effective passing using the chest pass, bounce pass, over-the-head pass, and baseball pass.
3. Successfully demonstrate the set shot and jump shot shooting styles.
4. Demonstrate skill in the following dribbling techniques: high dribble, low dribble, turnable dribble, change-of-pace dribble, and combination dribble.
5. Spend at least 30 minutes on three different occasions developing individual defensive skills.
6. Explain and demonstrate 10 official basketball signals.
7. Play three -shot-improving games with a member of your den or team.
8. Play five games of basketball.
9. Participate in a basketball clinic.
10. Attend a high school, college, or professional basketball game.

Bicycling

Belt Loop

Complete these three requirements:

1. Explain the rules of safe bicycling to your den leader or adult partner.
2. Demonstrate how to wear the proper safety equipment for bicycling.
3. Show how to ride a bike safely. Ride for at least half an hour with an adult partner, your family, or your den.

Sports Pin

Earn the Bicycling belt loop, complete requirement 1 below, and do four additional requirements

1. Make a chart to record at least 10 hours of bicycling. (Required)
2. Participate in a pack, den, or community bike rodeo.
3. Demonstrate how to repair a flat tire on a bicycle.
4. Make a poster illustrating different types of early bikes and show it to your den.
5. Give a demonstration to your den or pack on the proper use of safety equipment and gear.
6. With the help of a parent or adult partner, register or reregister your bicycle.
7. Go on a "bicycle hike" with your family or den. Obey traffic rules related to bicycling.
8. Repair or restore a nonfunctioning bicycle to a safe condition. Include the installation of all proper safety devices.
9. Visit a bicycle race or exhibition.
10. Help set up a bike rodeo or bike competition for your pack.

Bowling

Belt Loop

Complete these three requirements:

1. Explain to your leader or adult partner the rules of courtesy and safety for bowling.
2. Show how to pick out a ball of proper weight and with finger holes that fit your hand.
3. Play a complete game with your family or den.

Sports Pin

Earn the Bowling belt loop, and do five of the following requirements

1. Give a brief history of the sport of bowling.
2. Define the following terms: strike, spare, split, miss, and foul. Show their symbols for scoring.
3. Demonstrate proper stance, delivery, balance, and follow-through to your leader or adult partner.
4. Try different types of delivery and hand positions and see which work best for you.
5. Score a complete game using a score sheet and the proper symbols.
6. Play at least four games and chart your progress. Figure out your average score.
7. Compete in a Scout, family, school, or community bowling tournament.
8. Take bowling lessons.
9. Attend a parent, high school, college, or professional bowling competition.
10. Visit a bowling alley and learn about the care and maintenance of the bowling lanes, pins, and racks.

Chess

Belt Loop

Complete these three requirements:

1. Identify the chess pieces and set up a chess board for play.
2. Demonstrate the moves of each chess piece to your den leader or adult partner.
3. Play a game of chess.

Academics Pin

Earn the Chess belt loop, and complete five of the following requirements:

1. Demonstrate basic opening principles (such as development of pieces, control center, castle, don't bring queen out too early, don't move same piece twice).
2. Visit a chess tournament and tell your den about it.
3. Participate in a pack, school, or community chess tournament.
4. Solve a pre-specified chess problem (e.g., "White to move and mate in three") given to you by your adult partner.
5. Play five games of chess.
6. Play 10 chess games via computer or on the Internet.
7. Read about a famous chess player.
8. Describe U.S. Chess Federation ratings for chess players.
9. Learn to write chess notation and record a game with another Scout.
10. Present a report about the history of chess to your den or family.

Citizenship

Belt Loop

Complete these three requirements:

1. Develop a list of jobs you can do around the home. Chart your progress for one week.
2. Make a poster showing things that you can do be a good citizen.
3. Participate in a family, den, or school service project.

Academics Pin

Earn the Citizenship belt loop, and complete five of the following requirements:

1. Interview someone who has become a naturalized citizen. Give a report of your interview to your den or family.
2. Write a letter to your newspaper about an issue that concerns you.
3. Create a collage about America.
4. Conduct a home safety or energy audit and inspect your home. Talk with your parent or adult partner about correcting any problems you find.
5. Visit your local site of government. Interview someone who is involved with the governmental process.
6. Visit a court room and talk with someone who works there.
7. Go to the polls with your parents when they vote. Talk to them about their choices.
8. Take part in a parade with your den or pack.
9. List ways you can recycle various materials and conserve and protect the environment.
10. Attend a community event or visit a landmark in your community.

Collecting

Belt Loop

Complete these three requirements:

1. Begin a collection of at least 10 items that all have something in common. Label the items and title your collection.
2. Display your collection at a pack or den meeting.
3. Visit a show or museum that displays different collections

Academics Pin

Earn the Collecting belt loop, and complete five of the following requirements:

1. Give a talk about your collection to someone other than your family. Give a description of your collection, including a short history. Explain how you got started and why you decided to collect what you do.
2. Show how you preserve and display your collection. Explain any special precautions you must take including handling, cleaning, and storage. Note precautions for dampness, sunlight, or other weather conditions.
3. Read a book about what you collect.
4. Start a new collection of at least 20 items. Label the items, and title your collection.
5. Define numismatics and philately.
6. Join a club of collectors who share your hobby. This club may be a group of your friends.
7. Find out if there is a career that involves what you collect. Find out what kind of subjects you need to study to prepare for such a career.
8. If you collect coins or stamps, make a list of different countries in your collection. Explain how to identify each country's issues. Make a list of "clues" that help you identify the origin.
9. With an adult partner, visit an online auction and look for items you collect. What does it tell you about rarity and value of the things you collect?

10. Use a computer to catalog, organize, and keep track of your collection.
11. Help a friend get started on a collection of his or her own.

Communicating

Belt Loop

Complete these three requirements:

1. Tell a story or relate an incident to a group of people, such as your family, den, or members of your class.
2. Write a letter to a friend or relative.
3. Make a poster about something that interests you. Explain the poster to your den.

Academics Pin

Earn the Communicating belt loop, and complete five of the following requirements:
Write an original poem or story.

1. Keep a journal of daily activities for at least seven days.
2. Listen to a news story on television or the radio. Discuss the information with an adult.
3. Go to the library. Use the card catalog or computer reference system to find a book, and then check it out.
4. Read a book that has been approved by your parent or teacher. Discuss the book with an adult.
5. With a friend, develop a skit. Perform it at a Scout meeting, family meeting, or school event.
6. Learn the alphabet in sign language. Learn how to sign 10 words.
7. With an adult, use the Internet to search for information on a topic of interest to you.
8. Watch three television commercials and discuss the information in them with your parent or den leader.
9. Read the directions for a new game. Explain to a family member or friend how to play it.
10. Learn about "reading" materials for people who have poor vision or who are blind.

11. While traveling, make a list of road signs, animals, or license plates that you see.

Computers

Belt Loop

Complete these three requirements:

1. Explain these parts of a personal computer: central processing unit (CPU), monitor, keyboard, mouse, modem, and printer.
2. Demonstrate how to start up and shut down a personal computer properly.
3. Use your computer to prepare and print a document.

Academics Pin

Earn the Computers belt loop, and complete five of the following requirements:

1. Use a computer to prepare a report on a subject of interest to you. Share it with your den.
2. Make a list of 10 devices that can be found in the home that use a computer chip to function.
3. Use a computer to maintain a balance sheet of your earnings or allowance for four weeks.
4. Use a spreadsheet program to organize some information.
5. Use an illustration, drawing, or painting program to create a picture.
6. Use a computer to prepare a thank-you letter to someone.
7. Log on to the Internet. Visit the Boy Scouts of America homepage (<http://www.scouting.org>).
8. Discuss personal safety rules you should pay attention to while using the Internet.
9. Practice a new computer game for two weeks. Demonstrate an improvement in your scores.
10. Correspond with a friend via e-mail. Have at least five e-mail replies from your friend.

11. Visit a local business or government agency that uses a mainframe computer to handle its business. Explain how computers save the company time and money in carrying out its work.

Fishing

Belt Loop

Complete these three requirements:

1. Review your local fishing regulations with your leader or adult partner. Explain why they are important, and commit to following them.
2. Demonstrate how to properly bait a hook.
3. Try to catch a fish.

Sports Pin

1. Earn the Fishing belt loop, and complete five of the following requirements:
Compete in a pack or community fishing tournament.
2. Demonstrate how to clean a fish.
3. Prepare a report on three different kinds of fish. Include information on preferred habitats, feeding habits, and recommended fishing techniques, baits, and equipment needed to catch it.
4. Draw a picture of three different types of fishing reels. Explain how each works.
5. Tie three fishing flies. Use at least one to fish.
6. Demonstrate proficiency in casting at a target 30 feet away.
7. Select a species of fish and draw a picture of it, correctly labeling each part and its function.
8. Replace the line in a fishing reel.
9. Make a simple pole and line fishing rig. Use it to catch a fish.
10. Catch a fish using artificial bait or lures.
11. Practice fishing on five occasions, complying with local fishing regulations and the Outdoor Code.

Flag Football

Belt Loop

Complete these three requirements:

1. Explain or discuss the simple rules of flag football with your den.
2. Practice running, passing, and catching skills for at least 30 minutes.
3. Play a game of flag football.

Sports Pin

Earn the Flag Football belt loop, and complete five of the following requirements:

1. Layout and properly mark a flag football field at a park or playground.
2. Explain the difference between defense and offense in a flag football game.
3. Describe five different positions a player may play in flag football. Name the position that you prefer to play.
4. During three half-hour sessions, practice the skills of passing, hand-offs, rushing, and running.
5. Participate in a flag-football clinic.
6. Consider all the people who make it possible to play a game of flag football. List parents, coaches, team members, scorekeepers, referees, groundskeepers, etc,
7. Play in five flag football games without incurring a penalty.
8. Explain and demonstrate at least six football officiating signals.
9. Attend a high school, college, or community league football game.
10. Read a book about a football player and tell your den or family about the player's training and work ethics.
11. Talk with a referee or official of a high school, college, or community football league and learn about the job he or she does at a football game.

Geography

Belt Loop

Complete these three requirements:

1. Draw a map of your neighborhood. Show natural and manmade features. Include a key or legend of map symbols.
2. Learn about the physical geography of your community. Identify the major landforms within 100 miles. Discuss with an adult what you learned.
3. Use a world globe or map to locate the continents, the oceans, the equator, and the northern and southern hemispheres. Learn how longitude and latitude lines are used to locate a site.

Academics Pin

Earn the Geography belt loop, and complete five of the following requirements:

1. Make a three-dimensional model of an imaginary place. Include five different landforms, such as mountains, valleys, lakes, deltas, rivers, buttes, plateaus, basins, and plains.
2. List 10 cities around the world. Calculate the time it is in each city when it is noon in your town.
3. Find the company's location on the wrapper or label of 10 products used in your home, such as food, clothing, toys, and appliances. Use a world map or atlas to find each location.
4. On a map, trace the routes of some famous explorers. Show the map to your den or family.
5. On a United States or world map, mark where your family members and ancestors were born.
6. Keep a map record of the travels of your favorite professional sports team for one month.
7. Read a book (fiction or nonfiction) in which geography plays an important part.
8. Take part in a geography bee or fair in your pack, school, or community.
9. Choose a country in the world and make a travel poster for it.

10. Play a geography-based board game or computer game. Tell an adult some facts you learned about a place that was part of the game.

11. Draw or make a map of your state. Include rivers, mountain ranges, state parks, and cities. Include a key or legend of map symbols.

Geology

Belt Loop

Complete these three requirements:

1. Define geology.
2. Collect a sample of igneous, sedimentary, and metamorphic rocks. Explain how each was formed.
3. Explain the difference between a rock and a mineral.

Academics Pin

Earn the Geology belt loop, and complete five of the following requirements:

1. Make a plaster cast of a fossil.
2. Make a special collection of rocks and minerals that illustrates the hardness scale.
3. Give examples of sedimentary, igneous, and metamorphic rocks.
4. Gather several different types of rocks. Compare them and put them in groups according to physical properties such as color, texture, luster, hardness, or crystals.
5. Describe the effects of wind, water, and ice on the landscape.
6. Make "pet rocks" using rocks, paint, and glue-on eyes. Tell a creative story about your pet rocks.
7. Draw a diagram showing different types of volcanoes or draw a diagram that labels the different parts of a volcano.
8. Make a crystal garden.
9. Make a collection of five different fossils and identify them to the best of your ability.
10. Make a poster or display showing 10 everyday products that contain or use rocks or minerals.
11. Visit a mine, oil or gas field, gravel pit, stone quarry, or similar area of special interest related to geology.

12. Visit with a geologist. Find out how he or she prepared for the job. Discuss other careers related to geology.

13. Draw the inside of a cave showing the difference between stalactites and stalagmites.

Golf

Belt Loop

Complete these three requirements:

1. Explain the rules of golf to your leader or adult partner. Explain the need for caution concerning golf clubs and golf balls.
2. Spend at least 30 minutes practicing golfing skills.
3. Participate in a round of golf (nine holes).

Sports Pin

Earn the Golf belt loop, and complete five of the following requirements:

1. Explain the use of woods and irons. Explain their differences.
2. Explain how par is determined for a hole.
3. Demonstrate the proper grip of the club to your leader, adult partner, or instructor.
4. Spend 30 minutes practicing the swing styles: full swing, approach swing, and putting swing.
5. Spend 30 minutes practicing aim, stance, and the address position.
6. Draw a diagram of a typical golf hole, from tee to green.
7. Demonstrate your knowledge of the use and care of golf equipment: clubs, ball, tee, bag, shoes, and gloves.
8. Describe the composition of a regulation golf ball.
9. Take golf lessons.
10. Spend 30 minutes hitting balls on a driving range.
11. Play miniature golf.

Gymnastics

Belt Loop

Complete these three requirements:

1. Explain the six events of men's gymnastics: floor exercise, pommel horse, still rings, vaulting / side horse, parallel bars, and horizontal bar.
2. Participate in three of the six events using the proper equipment.
3. Explain the safety rules you should follow to learn gymnastics

Sports Pin

Earn the Gymnastics belt loop, and complete five of the following requirements:

1. Write a report on the history of gymnastics.
2. Take gymnastics lessons.
3. Attend a gymnastics meet.
4. Practice and demonstrate five floor exercise skills.
5. Practice and demonstrate two skills used on the pommel horse.
6. Demonstrate two skills on the still rings.
7. Demonstrate two skills using parallel bars.
8. Demonstrate two skills using the horizontal learn gymnastics. bar.
9. Demonstrate a vault using the side horse.
10. Develop a regular routine of physical and mental conditioning.
11. Learn about three U.S. gymnasts who have won medals in the Olympics.

Heritages

Belt Loop

Complete these three requirements:

1. Talk with members of your family about your family heritage: its history, traditions, and culture.
2. Make a poster that shows the origins of your ancestors. Share it with your den or other group.
3. Draw a family tree showing members of your family for three generations.

Academics Pin

Earn the Heritages belt loop, and complete five of the following requirements:

1. Participate in a pack heritage celebration in which Cub Scouts give presentations about their family heritage.
2. Attend a family reunion.
3. Correspond with a pen pal from another country. Find out how his or her heritage is different from yours.
4. Learn 20 words in a language other than your native language.
5. Interview a grandparent or other family elder about what it was like when he or she was growing up.
6. Work with a parent or adult partner to organize family photographs in a photo album.
7. Visit a genealogy library and talk with the librarian about how to trace family records. *Variation:-* Access a genealogy Web site and learn how to use it to find out information about ancestors.
8. Make an article of clothing, a toy, or a tool that your ancestors used. Show it to your den.
9. Help your parent or adult partner prepare one of your family's traditional food dishes.
10. Learn about the origin of your first, middle, or last name.

Ice Skating

Belt Loop

Complete these three requirements:

1. Explain ways to protect yourself while ice skating, and the need for proper safety equipment.
2. Spend at least 30 minutes practicing the skills of skating.
3. Go ice skating with a family member or your den for a total of at least three hours. Chart your time.

Sports Pin

1. Earn the Ice Skating belt loop, and complete five of the following requirements:
2. Participate in a pack or community skating event.
3. Demonstrate how to sharpen your skates correctly.
4. Demonstrate how to lace, assemble, and disassemble your skates correctly.
5. On two occasions, spend at least 30 minutes practicing warm-up exercises before skating.
6. Play a skating game on the ice.
7. Learn two new figure-skating skills: Forward Swizzles, Glides, Backward Swizzles, and Backward Wiggle.
8. Demonstrate how to "start" in a speed skating race.
9. Explain the difference between long-track and short-track speed skating.
10. Participate in a skating skill development clinic.
11. Tell about an Olympian athlete in figure skating or speed skating. What were some of his or her best traits?

Language and Culture

Belt Loop

Complete these three requirements:

1. Talk with someone who grew up in a different country than you did. Find out what it was like and how it is different from your experience.
2. Learn 10 words that are in a different language than your own.
3. Play two games that originated in another country or culture.

Academics Pin

Earn the Language and Culture belt loop, and complete seven of the following requirements:

1. Earn the BSA Interpreter Strip.
2. Write the numbers 1-10 in Chinese or another number system other than the one we normally use (we use the Arabic system).
3. Visit an embassy, consulate, or charge d'affairs for another country.
4. Make a display of stamps or postcards of another country. Explain the importance or symbolism of the things depicted to that country's culture.
5. Learn 30 words in a language other than your own.
6. Learn a song in another country's language.
7. Say five words in American Sign Language. One of these words could be your first name.
8. Visit a restaurant that specializes in recipes from another country.
9. Watch a TV show or movie in a foreign language. Tell how easy or difficult it was to understand what was happening.
10. Interview an interpreter. Find out what his or her job is like.
11. Make a list of 30 things around your home that were made in another country.
12. Read a book or story about an immigrant to the United States.

Map and Compass

Belt Loop

Complete these three requirements:

1. Show how to orient a map. Find three landmarks on the map
2. Explain how a compass works.
3. Draw a map of your neighborhood. Label the streets and plot the route you take to get to a place that you often visit.

Academics Pin

Earn the Map and Compass belt loop, and complete five of the following requirements:

1. Define cartography.
2. Make a poster showing 10 map symbols and their meaning.
3. Read a book or story about a famous explorer or navigator. Tell your den or family what you learned.
4. Make a simple compass with a magnet and pin.
5. Explain the difference between latitude and longitude and show them on a map or globe.
6. Draw a compass rose for a map. Label north, south, east, and west.
7. Study a blank map of the United States of America. Label your state, and the states that share its boundary lines.
8. In the field, show how to take a compass bearing and how to follow it.
9. Show how to measure distances, using a scale on a map legend.
10. Measure your pace. Then layout a simple compass course for your den to try.
11. Using a road map, determine how many miles it is between two major cities or familiar destinations.
12. Explain what the different map colors can mean on a map.

Marbles

Belt Loop

Complete these three requirements:

1. Explain the rules of Ringer or another marble game to your leader or adult partner
2. Spend at least 30 minutes practicing skills to play the game of Ringer or another marble game.
3. Participate in a game of marbles

Sports Pin

Earn the Marbles belt loop, and complete five of the following requirements:

1. Compete in a den, pack, or community marbles tournament
2. Explain to an adult what lagging is.
3. Demonstrate how to do it.
4. Demonstrate the following shooting techniques: knuckling down, bowling, and lofting (also called plunking).
5. Explain the correct way of scoring for a game. of marbles.
6. Play five complete matches of marbles using standard rules.
7. Start a collection of marbles and show it at a den or pack meeting.
8. Write a short report on the history of marbles and share it with your den or family.
9. Explain the rules about shooters.

Mathematics

Belt Loop

Complete these three requirements:

1. Do five activities within your home or school that require the use of mathematics. Explain to your den how you used everyday math.
2. Keep track of the money you earn and spend for three weeks.
3. Measure five items using both metric and non-metric measures. Find out about the history of the metric system of measurement.

Academics Pin

Earn the Mathematics belt loop, and complete one from each of the five areas below:

- I. *Geometry* is related to measurement but also deals with objects and positions in space.
 1. Many objects can be recognized by their distinctive shapes: a tree, a piece of broccoli, a violin. Collect 12 items that can be recognized, classified, and labeled by their distinctive shape or outline.
 2. Select a single shape or figure. Observe the world around you for at least a week and keep a record of where you see this shape or figure and how it is used.
 3. Study geometry in architecture by exploring your neighborhood or community. Look at different types of buildings-houses, churches, businesses, etc.-and create a presentation (a set of photographs, a collage of pictures from newspapers and magazines, a model) that you can share with your den or pack to show what you have seen and learned about shapes in architecture.
- II. *Calculating* is adding, subtracting, multiplying, and dividing numbers.
 1. Learn how an abacus or slide rule works and teach it to a friend or to your den or pack.
 2. Go shopping with an adult and use a calculator to add up how much the items you buy will cost. See whether your total equals the total at check out.
 3. Visit a bank and have someone there explain to you about how interest works. Use the current interest rate and calculate how much interest different sums of money will earn.

III. *Statistics* is collecting and organizing numerical information and studying patterns.

1. Explain the meaning of these statistical words and tools: data, averaging, tally marks, bar graph, line graph, pie chart, and percentage.
2. Conduct an opinion survey through which you collect data to answer a question, and then show your results with a chart or graph. For instance: What is the favorite food of the Cub Scouts in your pack (chart how many like pizza, how many like hamburgers, etc.).
3. Study a city newspaper to find as many examples as you can of statistical information.
4. Learn to use a computer spreadsheet.

IV. *Probability* helps us know the chance or likelihood of something happening.

1. Explain to your den how a meteorologist or insurance company (or someone else) might use the mathematics of probability to predict what might happen in the future (i.e., the chance that it might rain, or the chance that someone might be in a car accident).
2. Conduct and keep a record of a coin toss probability experiment.
3. Guess the probability of your sneaker landing on its bottom, top, or side, and then flip it 100 times to find out which way it lands. Use this probability to predict how a friend's sneaker will land.

V. *Measuring* is using a unit to express how long or how big something is, or how much of it there is.

1. Interview four adults in different occupations to see how they use measurement in their jobs.
2. Measure how tall someone is. Have them measure you.
3. Measure how you use your time by keeping a diary or log of what you do for a week. Then make a chart or graph to display how you spend your time.
4. Measure, mix, and cook at least two recipes. Share your snacks with family, friends, or your den.

Music

Belt Loop

Complete these three requirements:

1. Explain why music is an important part of our culture.
2. Pick a song with at least two verses and learn it by heart.
3. Listen to four different types of music either recorded or live.

Academics Pin

Earn the Music belt loop, and complete five of the following requirements:

1. Make a musical instrument and play it for your family, den, or pack.
2. Teach your den a song.
3. Play a song by yourself or in a group, in unison or in harmony.
4. Create an original melody and/or original words for a song.
5. Using a tape recorder, capture natural sounds of the environment or record songs you create, and use your recording as a soundtrack for a short skit or as background for a movement activity.
6. Attend a live musical performance or concert.
7. Demonstrate conducting patterns for two songs using two different meters (two-, three-, or four- beat meter) while your adult partner or den members sing or play the songs you have selected.
8. Take voice or dance lessons or lessons to learn to play an instrument.
9. Create movements to a piece of music without words to demonstrate the moods of the music: happy, sad, calm, excited, playful, inspired.
10. Learn about a composer of some music that you enjoy.

Physical Fitness

Belt Loop

Complete these three requirements:

1. Give a short report to your den or family on the dangers of drugs and alcohol.
2. Practice finding your pulse and counting your heartbeats per minute. Determine your target heart rate.
3. Practice five physical fitness skills regularly. Improve performance in each skill over a month. Skills could include pull-ups, curl-ups, the standing long jump, the 50-yard dash, and the softball throw.

Sports Pin

Earn the Physical Fitness belt loop, and complete five of the following requirements:

1. Make a diagram of the Food Guide Pyramid. List foods you ate in a week and show where they fit in the pyramid.
2. Choose a form of exercise, bring your heart rate up to target, and keep it there for 15 minutes. Don't forget to warm up and cool down.
3. Set up a four-step exercise program. Chart your progress for five days a week for two weeks.
4. Explain the reason for warming up and cooling down before and after each exercise session.
5. Visit a local gym and talk to a trainer about exercises and programs for young people.
6. Participate in some aerobic exercises at least three times a week for four weeks.
7. Build an obstacle course that could include some exercises with jumping, crawling, and hurdles. Time yourself three times to see whether you can improve your time.
8. Swim for a total of an hour, charting your time as you go.
9. Participate for at least three months in an organized team sport or organized athletic activity.

Roller Skating

Belt Loop

Complete these three requirements:

1. Explain ways to protect yourself while roller skating or inline skating, and the need for proper safety equipment.
2. Spend at least 30 minutes practicing the skills of roller skating or inline skating.
3. Go skating with a family member or den for at least three hours. Chart your time.

Sports Pin

Earn the Roller Skating belt loop, and complete five of the following requirements:

1. Participate in a pack or community skating event.
2. Demonstrate how to disassemble and reassemble skates.
3. Explain the proper clothing for roller or inline skating.
4. Spend at least 30 minutes, on two occasions, practicing warm up exercises before skating.
5. Play a game of roller hockey,
6. Learn two new roller skating skills: Forward Scissors, Forward Stroking, Crossover, or Squat Skate.
7. Participate in a roller or inline skating skill development clinic.
8. Demonstrate how to stop quickly and safely.
9. Demonstrate how to skate backwards. Skate backwards for five feet.
10. Play a game on roller skates, roller blades, or inline skates.

Science

Belt Loop

Complete these three requirements:

1. Explain the scientific method to your adult partner.
2. Use the scientific method in a simple science project Explain the results to an adult.
3. Visit a museum, a laboratory, an observatory, a zoo, an aquarium, or other facility that employs scientists. Talk to a scientist about his or her work.

Academics Pin

Earn the Science belt loop, and complete five of the following requirements:

1. Make a simple electric motor that works.
2. Find a stream or other area that shows signs of erosion. Try to discover the cause of the erosion.
3. Plant seeds. Grow a flower, garden vegetable, or other plant.
4. Use these simple machines to accomplish tasks: lever, pulley, wheel-and-axle, wedge, inclined plane, and screw.
5. Learn about solids, liquids, and gases using just water. Freeze water until it turns into ice. Then, with an adult, heat the ice until it turns back into a liquid and eventually boils and becomes a gas.
6. Build models of two atoms and two molecules, using plastic foam balls or other objects.
7. Make a collection of igneous, metamorphic, and sedimentary rocks and label them.
8. Learn about a creature that lives in the ocean. Share what you have learned with your den or family.
9. Label a drawing or diagram of the bones of the human skeleton.
10. Make a model or poster of the solar system. Label the planets and the sun.

11. Do a scientific experiment in front of an audience. Explain your results.
12. Read a book about a science subject that interests you.

Snow Ski and Board Sports

Belt Loop

Complete these three requirements:

1. Explain the conditioning, clothing, equipment, and planning needed for snow skiing or boarding.
2. Be able to explain safety and courtesy codes for a downhill or cross-country trip.
3. Go skiing or snow boarding. Demonstrate how to stop and turn.

Sports Pin

Earn the Snow Ski and Board Sports belt loop, and complete five of the following requirements:

1. Explain the different kinds of ski lifts. Use one.
2. Describe the four universal symbols used to indicate ski trail difficulty.
3. Demonstrate how to hold your position, get up from a fall, and do basic turns
4. Demonstrate how to fall safely to avoid injury.
5. Demonstrate five cross country skills, such as a kick turn, diagonal stride, double pole, side-step, step turn, herringbone, straight downhill running, cross-country snowplow, sideslipping, pole drag, diagonal stride uphill, and traverse.
6. Participate in a game using skis or boards; such as relays, races, or racing around poles or flags.
7. Explain what to do if you see a skiing or snow boarding accident. Discuss the dangers of avalanche.
8. Take skiing or snow boarding lessons.
9. View a film on skiing or snow boarding.
10. Talk with a member of a ski patrol and learn about the job he or she does at the ski slope.

Soccer

Belt Loop

Complete these three requirements:

1. Explain the rules of soccer to your leader or adult partner.
2. Spend at least 30 minutes practicing soccer skills.
3. Play a game of soccer.

Sports Pin

Earn the Soccer belt loop, and complete five of the following requirements:

1. Participate in a pack, school, or community soccer tournament.
2. Demonstrate the skills of passing, collecting, shooting, heading, dribbling, and tackling.
3. Demonstrate skill in goal keeping.
4. Accurately lay out a soccer field for a game.
5. Demonstrate five types of fouls and explain why players should avoid them.
6. Demonstrate how to juggle the soccer ball and keep it from touching the ground for 30 seconds.
7. Play at least two games of Soccer Tennis.
8. Spend at least a total of six hours playing soccer. Keep track of your time on a chart.
9. Join a soccer team in your community or school.
10. Attend a high school, college, or professional soccer game.
11. Learn about a U.S. Olympic soccer team and report your information to your den.
12. Explain the history of soccer.

Softball

Belt Loop

Complete these three requirements:

1. Explain the rules of softball to your leader or adult partner.
2. Spend at least 30 minutes practicing softball skills.
3. Participate in a softball game.

Sports Pin

Earn the Softball belt loop, and complete five of the following requirements:

1. Compete in a pack or community softball tournament.
2. Demonstrate skill in the following throwing techniques: overhand, sidearm, underhand, softball game. and the relay throw.
3. Demonstrate skill in the following catching techniques: fielding a ground ball, fielding a pop-up, catching a line drive.
4. Demonstrate correct pitching techniques and practice for three half-hour sessions.
5. Demonstrate correct hitting techniques, including bunting. Practice for three half-hour sessions.
6. Explain the rules of base running and demonstrate skill in the following sliding techniques: the straight-in slide, the hook slide, and the headfirst slide.
7. Learn and demonstrate base coaching signals.
8. Learn about one defensive position (shortstop, catcher, etc.) and practice at that position for three half-hour sessions.
9. Attend a high school, college, or community softball game.

Swimming

Belt Loop

Complete these three requirements:

1. Explain rules of Safe Swim Defense. Emphasize the buddy system.
2. Play a recreational game in the water with your den, pack, or family.
3. While holding a kick board, propel yourself 25 feet using a flutter kick across the shallow end of the swimming area

Sports Pin

Earn the Swimming belt loop, and complete five of the following requirements:

1. Practice the breathing motion of the crawl stroke while standing in shallow water. Take a breath, place your head in the water, exhale, and turn your head to the side to take a breath. Repeat.
2. Learn two of the following strokes: crawl, backstroke, elementary backstroke, sidestroke, or breaststroke.
3. Learn two of the following floating skills: jellyfish float, turtle float, canoe (prone) float.
4. Using a kickboard, demonstrate three kinds of kicks.
5. Pass the "beginner" or "swimmer" swim level test.
6. Visit with a lifeguard and talk about swimming safety in various situations (pool, lake, river, ocean). Learn about the training a lifeguard needs for his or her job.
7. Explain the four rescue techniques: Reach, Throw, Row, and Go (with support)
8. Take swimming lessons.
9. Attend a swim meet at a school or community pool.
10. Tread water for 30 seconds.
11. Learn about a U.S. swimmer who has earned a medal in the Olympics

12. Demonstrate the proper use of a mask and snorkel in a swimming area where your feet can touch the bottom.

Table Tennis

Belt Loop

Complete these three requirements:

1. Explain the rules of table tennis to your leader or adult partner.
2. Spend at least 30 minutes practicing table tennis skills.
3. Participate in a table tennis game.

Sports Pin

Earn the Table Tennis belt loop, and complete five of the following requirements:

1. Compete in a pack or community table tennis tournament.
2. Demonstrate your knowledge, use, and care of the equipment needed to play table tennis (racket or paddle, table and net, ball, tennis or basketball shoes, and comfortable clothing).
3. Practice 30 minutes developing serving skills.
4. Practice 30 minutes developing your forehand and backhand strokes.
5. Explain to your leader or adult partner how spin affects the bounce of the ball.
6. Accurately set up a table tennis table and net according to USA Table Tennis rules.
7. Play five games of table tennis.
8. Participate in a table tennis skills development clinic.
9. Explain to your leader or adult partner how to score a table tennis game.
10. Participate in a game of doubles table tennis (four people playing in one game, two people per side).

Tennis

Belt Loop

Complete these three requirements:

1. Explain the rules of tennis to your leader or adult partner.
2. Spend at least 30 minutes practicing tennis skills.
3. Participate in a tennis game.

Sports Pin

Earn the Tennis belt loop, and complete five of the following requirements:

1. Compete in a pack or community tennis tournament.
2. Demonstrate your knowledge of the use and care of the equipment needed to play tennis (rackets, balls, shoes, clothing, and court).
3. Practice for 30 minutes developing forehand techniques through forehand bump-ups with a bounce, partner bump-ups with a target, forehand alley rally, forehand alley rally over a "net," drop-hit forehand bumps, drop-hit catch in pairs, and toss-hit catch in pairs.
4. Practice developing serving skills for 30 minutes.
5. Explain to your leader or adult partner how to score in tennis.
6. Accurately draw, label, and explain a tennis court layout.
7. Play five games of tennis using U.S. Tennis Association rules.
8. Participate in a tennis skills development clinic.
9. Attend a high school, college, or professional tennis meet.
10. Present to your den or family a report on the history of tennis.

Ultimate

Belt Loop

Complete these three requirements:

1. Explain the rules of ultimate to your leader or adult partner.
2. Spend at least 30 minutes practicing ultimate skills.
3. Participate in an ultimate game.

Sports Pin

Earn the Ultimate belt loop, and complete five of the following requirements:

1. Compete in a pack or community ultimate tournament.
2. Demonstrate effective pivoting while throwing. Use the following throwing styles: backhand pass, sidearm pass, and upside-down pass.
3. Demonstrate skill in the following catching techniques: one-handed, clapping, and sandwich.
4. Spend a total of 90 minutes in practice developing individual defensive skills for the positions of marker and defender. Keep track of your time on a chart.
5. Explain the flight dynamics of the ultimate disk. Draw a diagram if needed.
6. Accurately lay out an ultimate playing field, including end zones.
7. Play five games of ultimate.
8. Participate in an ultimate skills development clinic.
9. Explain the history of ultimate and how it became a sport.

Volleyball

Belt Loop

Complete these three requirements:

1. Explain the rules of volleyball to your leader or adult partner.
2. Spend at least 30 minutes practicing skills to play the sport of volleyball.
3. Participate in a volleyball game.

Sports Pin

Earn the Volleyball belt loop, and complete five of the following requirements:

1. Compete in a pack, school, or community volleyball tournament.
2. Demonstrate skill in two volleyball passing techniques: forearm pass and overhead pass (setting).
3. Demonstrate skill in two volleyball serving techniques: underhand and overhand.
4. Spend at least 90 minutes in practice to develop individual skills for volleyball. Make a chart to record your practice efforts.
5. Explain how volleyball matches are scored, including the terms side-out and rally scoring.
6. Accurately lay out a volleyball court.
7. Play five games of volleyball.
8. Officiate at least three games of volleyball.
9. Explain the importance of good sportsmanship.
10. Attend a high school, college, or professional volleyball game.

Weather

Belt Loop

Complete these three requirements:

1. Make a poster that shows and explains the water cycle.
2. Set up a simple weather station to record rainfall, temperature, air pressure, or evaporation for one week.
3. Watch the weather forecast on a local television station.

Academics Pin

Earn the Weather belt loop, and complete five of the following requirements:

1. Define the following terms: *weather*, *humidity*, *precipitation*, *temperature*, and *wind*.
2. Explain how clouds are made. Describe the different kinds of clouds - *stratus*, *cumulus*, *cumulonimbus*, and *cirrus* - and what kind of weather can be associated with these cloud types.
3. Describe the climate in your state. Compare its climate with that in another state.
4. Describe a potentially dangerous weather condition in your community. Discuss safety precautions and procedures for dealing with this condition.
5. Define what is meant by *acid rain*. Explain the *greenhouse effect*.
6. Talk to a meteorologist about his or her job. Learn about careers in meteorology.
7. Make a weather map of your state or country, using several weather symbols.
8. Explain the differences between tornadoes and hurricanes.
9. Make a simple weather vane. Make a list of other weather instruments and describe what they do.
10. Explain how weather can affect agriculture and the growing of food.
11. Make a report to your den or family on a book about weather.
12. Explain how rainbows are formed and then draw and color a rainbow.

Wildlife Conservation

Belt Loop

Complete these three requirements:

1. Explain what natural resources are and why it's important to protect and conserve them.
2. Make a poster that shows and explains the food chain. Describe to your den what happens if the food chain becomes broken or damaged.
3. Learn about an endangered species. Make a report to your den that includes a picture, how the species came to be endangered, and what is being done to save it.

Academics Pin

Earn the Wildlife Conservation belt loop, and complete five of the following requirements:

1. Visit a wildlife sanctuary, nature center, or fish hatchery.
2. Collect and read five newspaper or magazine articles that discuss conservation of wildlife and report to your family or den what you learn.
3. Learn about five animals that use camouflage to protect themselves.
4. Make a birdbath and keep a record for one week of the different birds that visit it.
5. Make a collage of animals that are in the same class: fish, amphibians, reptiles, birds, or mammals.
6. Make a plaster cast of an animal track. Show it to your den.
7. Visit with a person who works in wildlife conservation, such as a park ranger, biologist, range manager, geologist, horticulturist, zookeeper, fishery technician, or conservation officer.
8. Visit a state park or national park.
9. Participate in an environmental service project that helps maintain habitat for wildlife, such as cleaning up an area or planting trees.